

Troop 541/542 Merit Badges for 2025 Summer Camp

Resica Falls requires our Troop leaders to enter all the merit badges our Scouts plan to work on at summer camp into the camp's registration system. Because of limits on class sizes, some of the badges may fill up quickly, so it's best if we can get them in as early as possible.

In order for us to do that, each Scout will need to work out their own merit badge schedule following the guidance below and submit their selections to us online. Here's how:

1. Decide which badges you want to take:

- **Study the table** on pages 2 & 3 which lists the merit badges available this summer.
- **Know what you would need to do before camp** Some requirements must be completed before you arrive at camp. They are listed on the table. You can look up the requirements for each badge to find out what they are here: <http://usscouts.org/advancementTOC.asp#merit>
- **Be sure you have enough experience.** The "Level" column of the table indicates the years in Scouting you should have before attempting the badge. "Level 1" badges are recommended for first year Scouts. If this will be your first time at Resica, and you wish to take a badge that isn't Level 1, ask your Scoutmaster before submitting your request.

2. Work out a daily schedule by picking the time slot in for each badge:

- **Select a time period for each badge** Use the table on page 4. Note that some badges require a double period. Most badges are offered more than once a day in different time periods. You choose the period when you want to take that class and go during that period every day all week. You can't schedule more than one badge in a given time period.
- **Schedule swimming at 9:00 if you don't already have it** - If you can swim and don't have swimming merit badge, we urge you to schedule swimming at 9:00. It's one of the few Eagle required badges a first year Scout can earn and will let you start the morning with all your friends.

3. Make sure you can get from one badge to the next in the time between sessions:

- The color codes in the tables tie to the map on page 5 and indicate the area in the camp where the class for the badge will be held. Consider how far you'll have to walk when you're working out your schedule.
 - Blue items are centrally located. It's easy to get from one of them to another.
 - Green items are North West of center. It's about a 5 or 10-minute walk between blue and green
 - Yellow items are South East of the center. Count on a 15 minute walk between blue and yellow or 20 minutes to go between yellow and green
 - Red items are at the lake. It takes 20 to 30 minutes to get to and from the lake.

So, for example, rather than scheduling yellow – green – yellow – blue, you should schedule yellow – yellow – blue – green. If that doesn't make sense, get a leader to explain it to you.

4. Submit your request using this form <https://forms.gle/vZiFwjZCKPf1TwEW7>

High Adventure Possibilities

Two activities that are not merit badges, but still require advance signup have been incorporated into the signup form.

ATV:

- You must be 14 years old
- You must take this 2.5 hour online course before camp <https://atvsafety.org/atv-ecourse/> you'll need to pay \$25 to receive a certificate of completion
- There will be a waiver your parent will need to sign
- The camp charges \$45 for ATV payable now to reserve a spot
- You can select ATV in one of your double period slots (it's in the shop area)

You'll have a one hour, hands on, class each day.

Participants are required to wear long pants, long sleeved shirts, and sturdy boots that cover the ankle while on the course. Per manufacturers standards, participants may not weigh more than 215lbs.

High Five:

- You must be 14 years old

You'll join a group of Scouts from many troops to go on a different adventures around Resica Falls and the Poconos each day. On Monday the group will pick their excursions for the week, so the activities will change each week depending on what that week of Scouts want to do. The excursion will meet every day at 9:00AM and 2:15PM (unless decided otherwise). Here is a list of possible excursions for the Scouts to pick from:

- A hike to Look Out Point, one of the many scenic vistas in camp, followed by a swim in the Bushkill Creek
- A shotgun shooting competition that will feature challenging shooting angles
- A canoe trip on the Delaware River
- A COPE/Climbing day
- Action Archery/Atlatl/Sporting Arrows/Tomahawk Throwing/Knife Throwing
- Fly Fishing
- The World Famous Three Falls Hike

COPE (Challenging Outdoor Physical Encounter)

Participants climb, swing, balance, jump, rappel and think of solutions. COPE takes up all morning every day. Patrol Leaders, Guides, and the SPL have other obligations in the morning, so none of them will be permitted to take COPE. Scouts must be First Class or higher and at least 13 years old the day you arrive at camp to be eligible for COPE.

What to bring for COPE: Jeans or dungarees, Work gloves (leather preferable,) Sweat shirt (long sleeved,) Strong belt (no large buckle,) Bandanna or neckerchief, Gym shoes or sneakers (with good tread)

To sign up for COPE, download an application from our troop's web site, complete it, and get the Scoutmaster and your parent to sign it, and mail in to the camp so that it arrives there no later than July 15.

| Badge Title | These Requirements Must Be Done Before Camp | Level | Class Size | Program Area |
|---------------------------------|--|--------------|-------------------|---------------------|
| Archery MB | | 3 | 16 | Archery |
| Art MB | 6 must be completed prior to camp. | 1 | 15 | Handicraft |
| Astronomy MB | 5B must be completed prior to camp. Additional night meetings are required. | 2 | 15 | Ecology |
| Athletics MB | 3A, 3B, and 5 must be completed prior to camp. | 2 | 15 | Sports |
| Basketry MB | | 1 | 15 | Handicraft |
| Bird Study MB | 8 must be completed prior to camp. Additional early morning meetings are required. | 2 | 15 | Ecology |
| Camping MB | 3, 4B, 5E, 7B, 8D, and 9 must be completed prior camp. | 2 | 20 | Scoutcraft |
| Canoeing MB | Must pass a swim test. | 2 | 15 | Lake |
| Chemistry MB | 7 must be completed prior to camp. | 2 | 20 | STEM |
| Chess MB | | 1 | 20 | Sports |
| Citizenship in the Nation MB | 5, 7, and 8 must be completed prior to camp. | 3 | 25 | Civics |
| Citizenship in the World MB | 7 must be completed prior to camp. | 3 | 25 | Civics |
| Climbing MB | | 4 | 12 | COPE |
| Cooking MB | Only parts of 5 and 6 will be completed at camp. Additional requirements must be completed after camp. | 3 | 15 | Scoutcraft |
| Electricity MB | 2 and 7 must be completed prior to camp | 3 | 15 | STEM |
| Electronics MB | | 3 | 15 | STEM |
| Emergency Preparedness MB | 3 must be completed prior to camp. | 3 | 15 | Health Lodge |
| Engineering MB | 4 must be completed prior to camp. | 4 | 15 | STEM |
| Environmental Science MB | 6 must be completed prior to camp. | 3 | 20 | Ecology |
| Exploration MB | 5 must be completed prior to camp. | 3 | 15 | Scoutcraft |
| Fingerprinting MB | | 1 | 15 | Civics |
| Fire Safety MB | 5D and 5G must be completed prior to camp. | 1 | 15 | Scoutcraft |
| First Aid MB | Scouts must bring a completed personal first aid kit. | 1 | 20 | Health Lodge |
| Fish and Wildlife Management MB | 5 must be completed prior to camp. | 2 | 15 | Ecology |
| Fishing MB | 10 must be completed prior to camp. | 3 | 15 | Lake |
| Fly Fishing MB | 11 must be completed prior to camp. | 3 | 15 | Sports |
| Forestry MB | 5 and 8 must be completed prior to camp. | 1 | 15 | Ecology |
| Geocaching MB | 7 must be completed prior to camp. | 2 | 15 | Scoutcraft |
| Geology MB | | 1 | 15 | Ecology |
| Graphic Arts MB | 6 must be completed prior to camp. | 2 | 15 | Handicraft |
| Insect Study MB | 3B and 5B must be completed prior to camp. | 2 | 15 | Ecology |
| Kayaking MB | Must pass a swim test. | 2 | 15 | Lake |
| Law MB | 7 must be completed prior to camp. | 1 | 15 | Civics |
| Leatherwork MB | | 1 | 15 | Handicraft |
| Lifesaving MB | Must pass swim test. | 3 | 15 | Pool |
| Mammal Study MB | | 1 | 20 | Ecology |
| Metalwork MB | | 3 | 10 | Shop |
| Moviemaking MB | | 3 | 15 | STEM |
| Music | 3C must be completed prior to camp. | 2 | 15 | STEM |
| Nature MB | | 1 | 15 | Ecology |
| Oceanography MB | 8 must be completed prior to camp. | 2 | 15 | Ecology |
| Orienteering MB | | 2 | 15 | Scoutcraft |

| Badge Title | These Requirements Must Be Done Before Camp | Level | Class Size | Program Area |
|-----------------------------|--|--------------|-------------------|---------------------|
| Personal Fitness MB | 1B must be completed before camp. | 3 | 20 | Sports |
| Photography MB | 1B must be completed before camp | 2 | 15 | STEM |
| Pioneering MB | | 3 | 10 | Scoutcraft |
| Plumbing | | | | Shop |
| Pottery MB | | 3 | 15 | Handicraft |
| Public Health | | 2 | 15 | Health Lodge |
| Public Speaking MB | | 2 | 15 | Civics |
| Pulp and Paper MB | | 1 | 15 | Handicraft |
| Radio MB | | 3 | 15 | STEM |
| Reptile and Amphibian Study | 8 must be completed prior to camp. | 2 | 15 | Ecology |
| Rifle Shooting MB | 1F must be completed prior to camp. | 3 | 12 | Shooting Sports |
| Robotics MB | | 4 | 15 | STEM |
| Rowing MB | Must pass a swim test. | 3 | 8 | Lake |
| Sculpture MB | 2C must be completed prior to camp. | 2 | 15 | Handicraft |
| Search and Rescue MB | | 2 | 15 | Health Lodge |
| Shotgun Shooting MB | 1F must be completed prior to camp. | 3 | 10 | Shooting Sports |
| Small-Boat Sailing MB | Must pass a swim test. | 3 | 8 | Lake |
| Soil and Water Conservation | | 2 | 15 | Ecology |
| Space Exploration MB | | 2 | 15 | STEM |
| Sports MB | 4 and 5 must be completed before camp. | 2 | 15 | Sports |
| Swimming MB | Must pass a swim test | 1 | 30 | Pool |
| Weather MB | 9 must be completed prior to camp. | 2 | 15 | Ecology |
| Welding MB | | 4 | 10 | Shop |
| Wilderness Survival MB | | 2 | 15 | Scoutcraft |
| Wood Carving MB | Scouts must have Totin' Chip. | 1 | 15 | Handicraft |
| Woodwork MB | Scouts must have Totin' Chip. | 2 | 15 | Shop |

| Single Period Classes | | | | |
|---------------------------------|------------------------------|-----------------------------|--------------------------------|------------------------------|
| 9:00 to 9:45 | 9:55 to 10:40 | 10:50 to 11:35 | 11:45 to 12:30 | 2:15 to 3:15 |
| Art MB | Art MB | Athletics MB | American Heritage MB | Art MB |
| Athletics MB | Astronomy MB | Basketry MB | Athletics MB | Basketry MB |
| Bird Study MB | Athletics MB | Camping MB | Basketry MB | Camping MB |
| Camping MB | Camping MB | Chemistry MB | Camping MB | Chemistry MB |
| Chemistry MB | Citizenship in the Nation MB | Chess MB | Chess MB | Citizenship in the Nation MB |
| Citizenship in the Nation MB | Citizenship in the World MB | Citizenship in the World MB | Citizenship in the World MB | Climbing MB |
| Emergency Preparedness MB | Electronics MB | Electricity MB | Electronics MB | Electricity MB |
| Engineering MB | Environmental Science MB | Emergency Preparedness MB | Emergency Preparedness MB | Environmental Science MB |
| Environmental Science MB | First Aid MB | Environmental Science MB | Engineering MB | Exploration MB |
| Fire Safety MB | Fly Fishing MB | First Aid MB | Environmental Science MB | Fingerprinting MB |
| Fish and Wildlife Management MB | Geology MB | Geocaching MB | First Aid MB | Fire Safety MB |
| Fly Fishing MB | Graphic Arts MB | Insect Study MB | Forestry MB | Forestry MB |
| Geocaching MB | Mammal Study MB | Leatherwork MB | Leatherwork MB | Leatherwork MB |
| Graphic Arts MB | Metalwork MB | Nature MB | Mammal Study MB | Moviemaking MB |
| Law MB | Orienteering MB | Personal Fitness MB | Nature MB | Music |
| Metalwork MB | Personal Fitness MB | Public Speaking MB | Personal Fitness MB | Oceanography MB |
| Moviemaking MB | Photography MB | Pulp and Paper MB | Photography MB | Orienteering MB |
| Personal Fitness MB | Sculpture MB | Radio MB | Radio MB | Personal Fitness MB |
| Pulp and Paper MB | Search and Rescue MB | Space Exploration MB | Soil and Water Conservation MB | Plumbing MB |
| Reptile and Amphibian Study MB | Space Exploration MB | Sports MB | Sports MB | Public Health MB |
| Sculpture MB | Sports MB | Swimming MB | Wilderness Survival MB | Wood Carving MB |
| Search and Rescue MB | Swimming MB | Weather MB | Wood Carving MB | |
| Soil and Water Conservation MB | Wilderness Survival MB | Wood Carving MB | Woodwork MB | |
| Sports MB | Wood Carving MB | Woodwork MB | | |
| Swimming MB | | | | |

| Double Period Classes | | |
|-----------------------|-----------------------|--------------------------|
| 9:00 to 10:40 | 10:50 to 12:30 | 2:15 to 4:30 |
| Archery MB | Archery MB | ATV Certification |
| ATV Certification | ATV Certification | Climbing MB |
| Canoeing MB | Cooking MB | High Five Adventure Club |
| Cooking MB | Fishing MB | |
| Kayaking MB | Kayaking MB | |
| Lifesaving MB | Lifesaving MB | |
| Pottery MB | Pioneering MB | |
| Rifle Shooting MB | Pottery MB | |
| Robotics MB | Rifle Shooting MB | |
| Rowing MB | Robotics MB | |
| Shotgun Shooting MB | Shotgun Shooting MB | |
| Welding MB | Small-Boat Sailing MB | |
| | Welding MB | |

| All Morning |
|--------------------------|
| COPE |
| High Five Adventure Club |

Resica Falls Program Areas

